



2022 Race Procedures

(Subject to Change)

1. **Pre-Race:** Any car not on the starting grid when driver introductions begin will have to start at the tail of the field. Once the field has been gridded, any car that goes to the pits will be placed at the tail of the field.
2. **Initial Start:** On the initial start the green flag will be displayed when the leader is at the start line in turn 4. Cars must stay in line through the finish line on all starts. No jumping a start or passing before the finish line. If a green flag lap is not completed, there will be a total restart with all cars back in their original starting position except for any cars that are penalized or cars that pit.
3. **Yellow Flag:** There will be no racing back to the caution. When the yellow flag is displayed all cars must hold their position. Caution laps will only be counted in designated events. All cars must slow to a caution pace and bunch up as quickly as safety allows so track crews can work on the track. All cars must get single file and stay single file. If a yellow or red flag is thrown once the leader has taken the white flag there will be a green, white, checker restart, the event is completed after three green, white, checker restarts.
4. **Cars Involved in the Caution:** Only the car(s) directly involved in bringing out the caution will go to the tail of the field. Any cars that spin or stop but were not directly involved with the *initial* cause of the caution, will get their spots back if they do not go to pit road. Rough driving will not be tolerated. If contact with a car causes a yellow flag and the contact is not a “racing incident”, that car will also be sent to the tail. Rough driving can result in penalties including being sent to the tail of the field or possible disqualification from the event. The race director exclusively will be responsible for determining responsibility for the caution and any cars penalized by moving them to the tail. Cars stopping on the track to create their own caution will receive a two-lap penalty.
5. **Pitting Procedure:** You must stay single file behind the pace car during the cautions unless you are coming to the pits. You may pull to the inside to pit only after the pace car picks up the field. Do not pull down until you reach the finish line behind the pace car. All cars that go to the pits under yellow must re-start at the tail of the field.
6. **Pit Road Speed:** Pit road speed limit is 30 mph. If a car exceeds the limit, they may be black flagged for a stop and go penalty or required to restart at the tail of the field. Cars may not pass the pace car at any time (unless directed to do so by the race director).
7. **Red Flag:** All cars must stop as quickly and safely as possible when the red flag is displayed. Drivers may go to the pits for crews to work on their cars, but only after the officials have given them permission to do so. Request to go to the pits should go through the spotter and spotter official. All cars that go to the pits under red must re-start at the tail of the field.
8. **Black Flag:** Cars that receive the black flag must go to pit road immediately. If you do not go to pit road, your scoring will stop until the situation is rectified. Check with your spotter for guidance from race control.
9. **Restart Line-Up:** Restart Line-up will revert to the last completed lap with any penalized cars or cars that pit, going to the tail. Lead lap cars will be placed in front of lapped cars under yellow. Restarts will always take place at the start line coming off turn 4. The restarts will be double file with lead lap cars in front of lapped cars in the order the cars were running on the track. Cars will double up as they reach the finish line when given the two to go signal in the order they are running on tracks 3/8's or smaller, at one to go for tracks bigger than 3/8's. Leader gets choice of inside or outside, everyone from third on back lines up how they are running. The leader should gradually and steadily increase his pace after the pace car has pulled away. Leader's car should always hit the start line first when coming to green. No slowing, weaving, brake checking or decrease in acceleration once the pace car leaves the field. The MINIMUM restart speed is 45 mph (may be adjusted at specific tracks). If a green flag lap is not completed before a yellow comes out all cars should go back to their prior position except for any cars that are penalized or cars that pit.
10. **Lucky Dog:** At the time the caution comes out, the first car behind the leader 1 lap down will be deemed to be the Lucky Dog (if they are not the cause of the yellow). The Lucky Dog will stay in their position throughout the caution period (Lucky Dog may pit if they elect to) until directed to pass the pace car or drop to the tail of the field and have your lap added manually. **Lucky Dog must always restart at the tail of the field.** No Lucky Dog will be awarded in the last 10 laps of the race.
11. **Slow Cars:** Slow cars must stay on the bottom in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the outside and then resume racing. Cars fighting to stay on the lead lap are not forced to yield to the leaders until they have been passed by the leader.
12. **Two Scoring Systems:** Transponders will be used for scoring. Teams must return the transponder to a series official within 20 minutes of the conclusion of the race. If series officials must come get your transponder, there will be a **\$25 fine**. There is a **\$400 fine** for failure to turn in your transponder prior to leaving the racetrack. There will be additional scorers in the tower line scoring.
13. **Spotters:** Spotters are required to be in the designated spotters stand during racing activities. Spotters must always have the ability to listen to race control via a standard electronic scanner during the event. The frequency is **467.7875**. Drivers should keep your spotter's patient and polite; spotters keep your drivers the same. Spotter must have their team's car number in full view.
14. **Post-Race:** The top five finishers must go to the front-stretch victory lane area immediately following the completion of the race. Crews may touch the cars only when directed to by series officials.